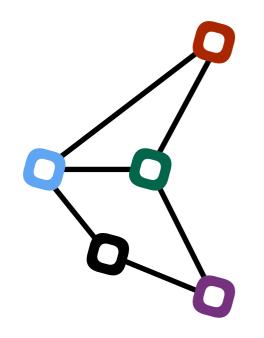


## dedis



## Beyond voting: tool building for better democracy

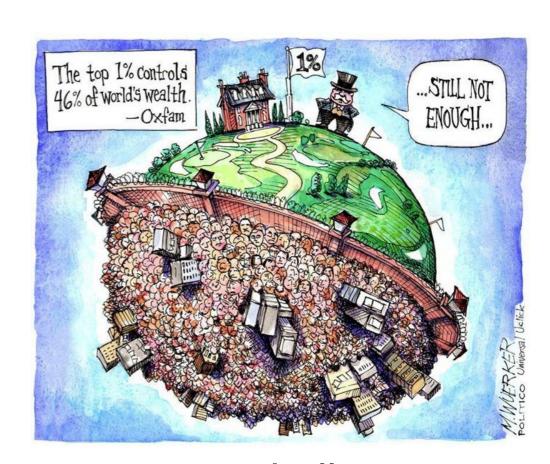
Prof. Bryan Ford dedis@epfl.ch – dedis.epfl.ch

Dagstuhl – October 8, 2025

## We're facing hard global problems



Climate change

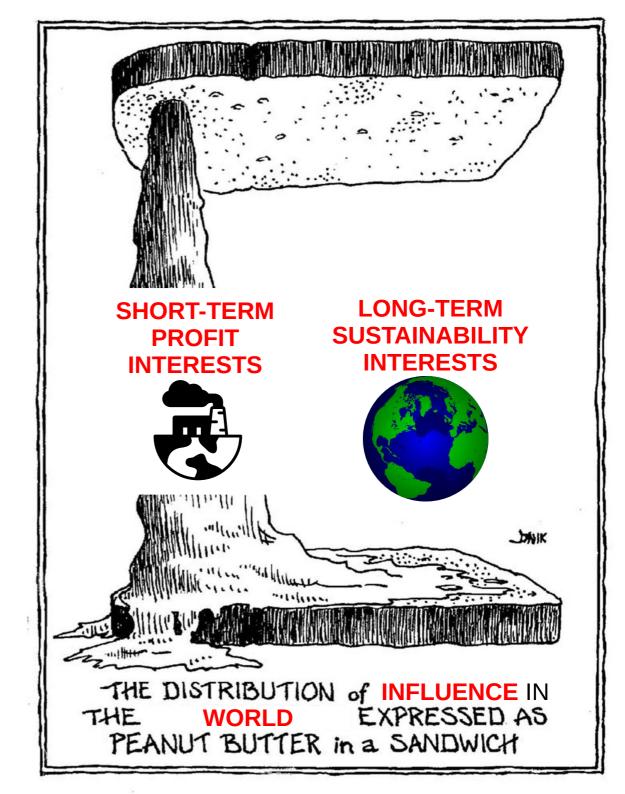


**Exploding** inequality

A fundamental meta-problem

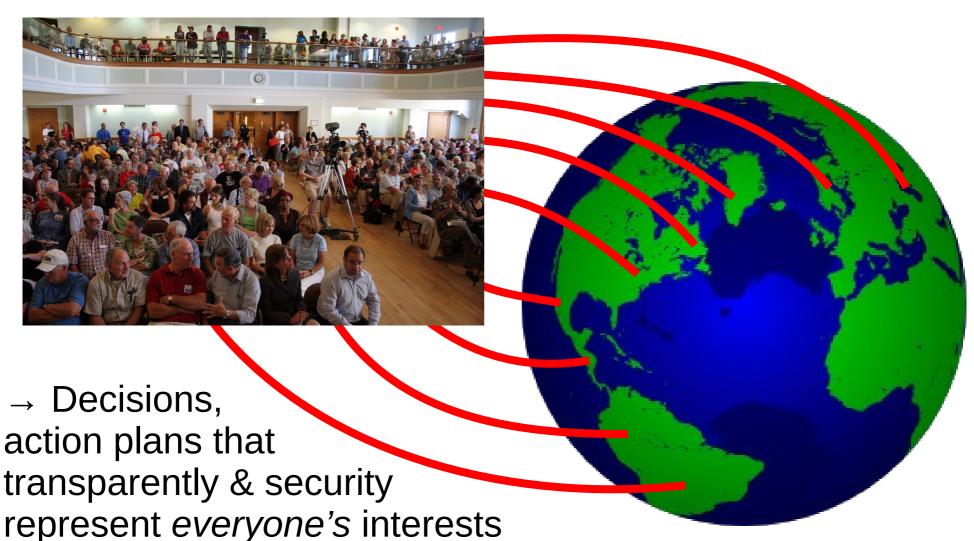
"Money is power"

Real solutions can't win votes dominated by entrenched power



# An urgent need: borderless, permissionless democracy

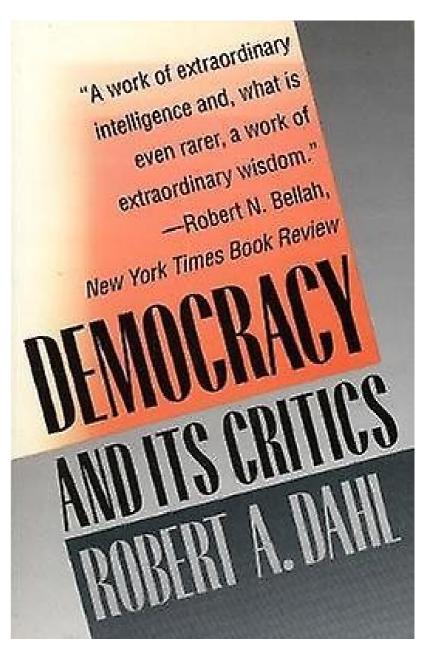
A coherent, secure, inclusive "global town hall"



## Key requirements for democracy

#### According to Robert Dahl, Democracy and its Critics

- Effective participation
- Voting equality
- Enlightened understanding
- Control of the agenda
- Inclusiveness



## Expanding our problem scope

#### From trustworthy voting and elections...

- Casting votes, counting votes, E2E verifiability, coercion resistance, etc.
  - Trustworthiness that the outcome genuinely reflects the collective will of the electorate

#### ...to trustworthy democratic decision-making

- How do, how could, and how should voters control the agenda and decide how to vote?
  - Trustworthiness that the outcome genuinely reflects enlightened understanding of the issues & alternatives, informed by reliable vetted information & deep analysis

## From E2E voting to E2E democracy

Can decentralized online systems ever help us **self-govern** in an egalitarian, democratic fashion?



[Kenneth Hacker, The Progressive Post]

## Promising democratic innovations

There are scalable democratic processes that can potentially help "make voters more trustworthy"

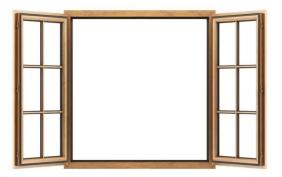
- Deliberative citizens' assemblies, mini-publics
  - Civilized discussion in a *diverse-by-construction* group: exposure to perspectives beyond social "echo chamber"
  - Group vetting and evaluation of external information from a representative-by-construction perspective
- Liquid or delegative democracy
  - Large-scale, regular/continuous form of direct democracy, mass online deliberation by anyone on many topics
  - Use vote delegation to manage limits of human attention, find deep but accountable expertise on complex issues

"Open Democracy... is based on the simple idea that, if government by the people is a goal, the people ought to do the governing."

- Nathan Heller, *The New Yorker* 

## Open Democracy

Reinventing Popular Rule for the Twenty-First Century



Hélène Landemore

## Liquid/Delegative Democracy

- Bryan Ford, "Delegative Democracy" (2002)
- Dennis Lomax, "Beyond Politics" (2003)
- Joi Ito, "Emergent Democracy" (2003)
- Sayke, "Liquid Democracy" (2003)
- James Green-Armytage,
   "Direct Democracy by Delegable Proxy" (2005)
- Mark Rosst, "Structural Deep Democracy" (2005)
- Mikael Nordfors, "Democracy 2.1" (2006)

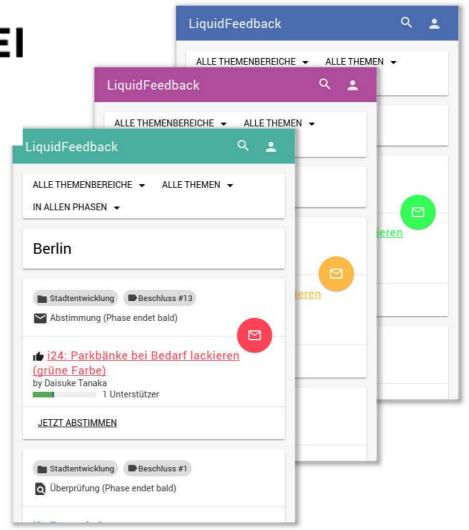
• ...

## **Experiments in Liquid Democracy**





Widely used for policy debates within Pirate Party for several years



## A few key challenges

Scalable borderless, permissionless participation

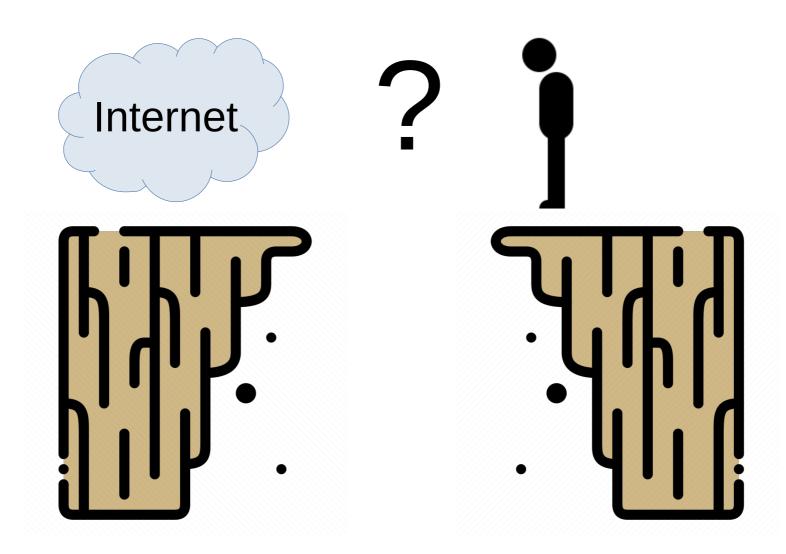
- Inclusion of "anyone anywhere" interested
- Blockchain DAOs often reflect this ambition
   Securely & privately enforce voting equality
- Proof of personhood: one person, one vote (not one dollar/watt/token/scamcoin, one vote)

Ensure participants represent their own interests

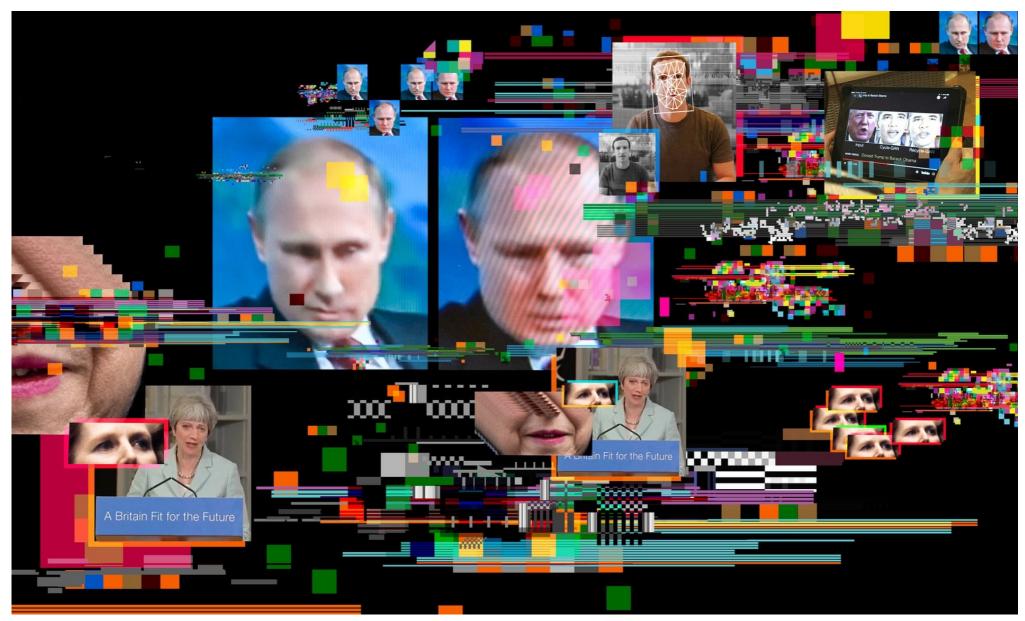
Coercion-resistant decentralized systems

#### A Fundamental Problem

Today's Internet doesn't know what a "person" is



## Fakery is exploding, especially w/ AI



[lan Sample, The Guardian]

## Online society: missing a foundation?



[All About Healthy Choices]

Preprint: https://bford.info/pub/soc/personhood/

### Identity and Personhood in Digital Democracy: Evaluating Inclusion, Equality, Security, and Privacy in Pseudonym Parties and Other Proofs of Personhood

Bryan Ford Swiss Federal Institute of Technology in Lausanne (EPFL)

November 4, 2020

## Key desirable (required?) goals

Can we achieve Proof of Personhood that is:

- Inclusive: open to all real people, not to bots
- Equitable: all *people* get equal power, benefits
- Secure: correct operation, verifiable by people
- Privacy: protects rights & freedoms of people

"We must act to ensure that technology is designed and developed to serve humankind, and not the other way around"

- Tim Cook, Oct 24, 2018

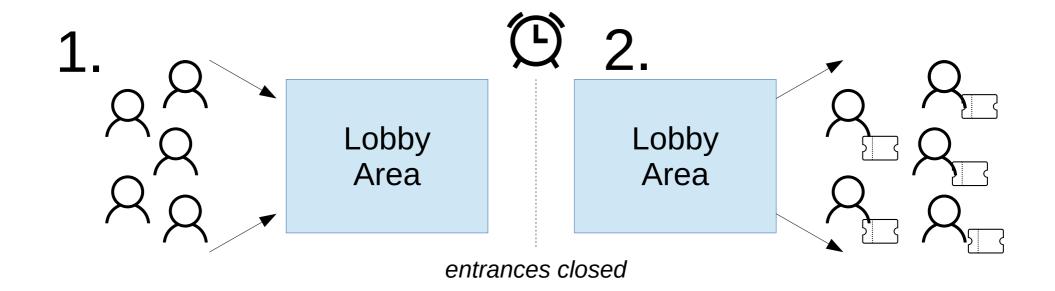
#### A few Proof-of-Personhood efforts

- Pseudonym Parties [Ford, 2008]
- Proof-of-Personhood [Borge et al, 2017]
- Encointer [Brenzikofer, 2018]
- BrightID [Sanders, 2018]
- Duniter [2018]
- Idena [2019]
- HumanityDAO [Rich, 2019]
- Pseudonym Pairs [Nygren, 2019]
- DFINITY Virtual People Parties [Williams, 2021]
- Worldcoin [Worldcoin, 2023]

## PoP based on physical presence

Principle: real people have only one body each

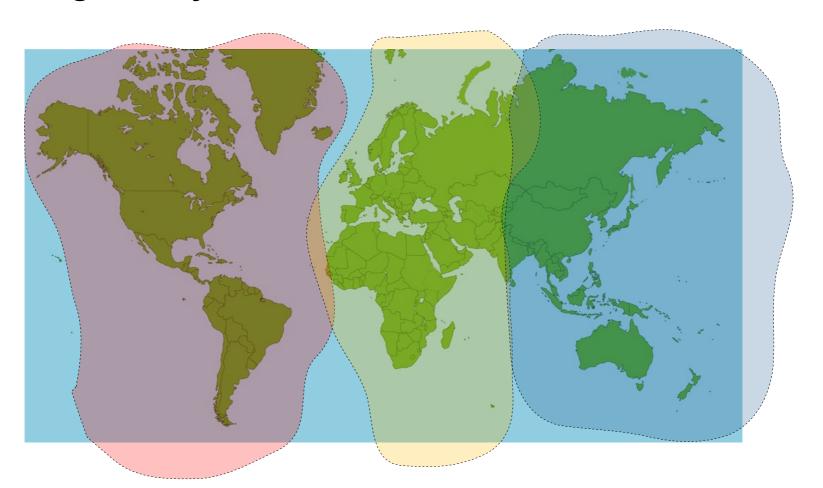
- Attendees gather in "lobby" area by a deadline
- At deadline: doors close, no one else gets in
- Each attendee gets one token when leaving



#### Scalable via simultaneous events

Potentially at many grassroots-organized events

• Even globally, in a few "timezone federations"



## **Encointer:** in-person PoP in Zurich

 Uses periodic synchronized encounters to verify personhood in-person, mint coins, ...



## Idena: virtual pseudonym parties

- Account holders
   (hopefully real humans)
   participate online in
   synchronized events
- Must solve several reverse Turing tests ("FLIP" puzzles) in 2 minutes
- Run validation nodes, earn "crypto-UBI", ...





## Towards borderless democracy

Can PoP enable online robust self-governance?

Adds missing "one-person-one-vote" foundation

But...

Whose interests do participants represent?



## How PoP can go wrong

Case study of the Idena PoP network, 2019-2022

### Compressed to 0:

## The Silent Strings of Proof of Personhood<sup>1</sup>

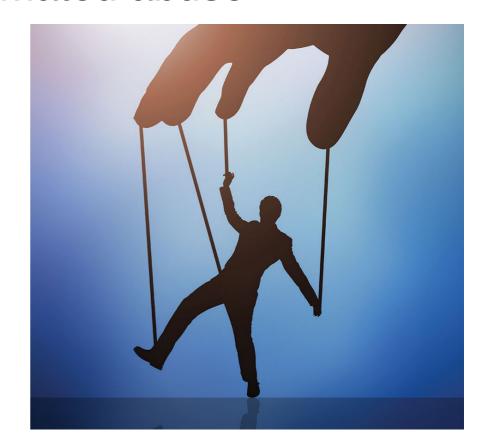
Puja Ohlhaver<sup>2</sup>, Mikhail Nikulin<sup>3</sup>, Paula Berman<sup>4</sup>

https://papers.ssrn.com/sol3/papers.cfm?abstract\_id=4749892

### Idena: the Puppet Pool Takeover

Key lessons from "Compressed to 0" report:

- FLIP challenges technically appeared to work to filter and/or deter automated abuse
- But network increasingly dominated by pools paying real people to serve as puppets
- Pool operators exploit economies of scale, information asymmetry



## Idena: the Puppet Pool Takeover

#### **Idena Network History**

(Number of Accounts & IDNA price)

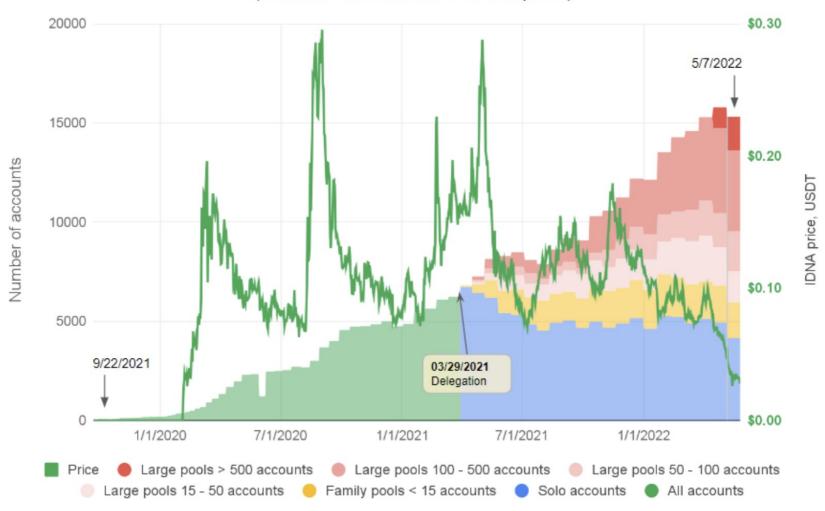


Figure 8: Idena Network History 42

## Idena: the Puppet Pool Takeover



## TRIP: in-person credentialing

TRIP: Trust-limited Coercion-Resistant In-Person Voter Registration – SOSP '25

https://bford.info/pub/sec/trip/

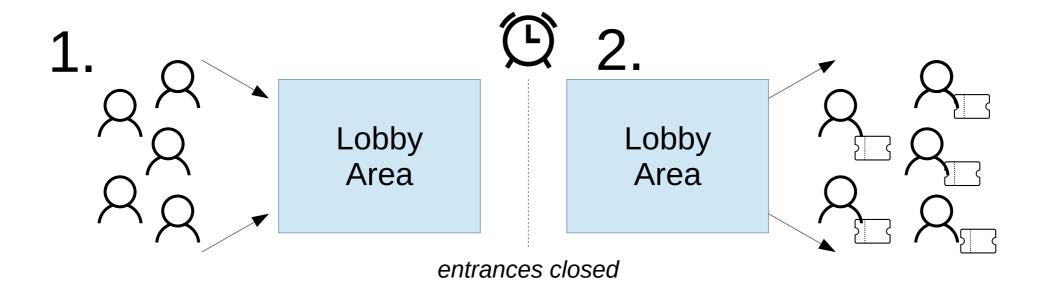
E-Vote Your Conscience: Perceptions of Coercion and Vote Buying, and the Usability of Fake Credentials in Online Voting – S&P '24

https://bford.info/pub/sec/trip-usability/

## Pseudonym parties, revisited

In-person attendees get short-term *tickets* 

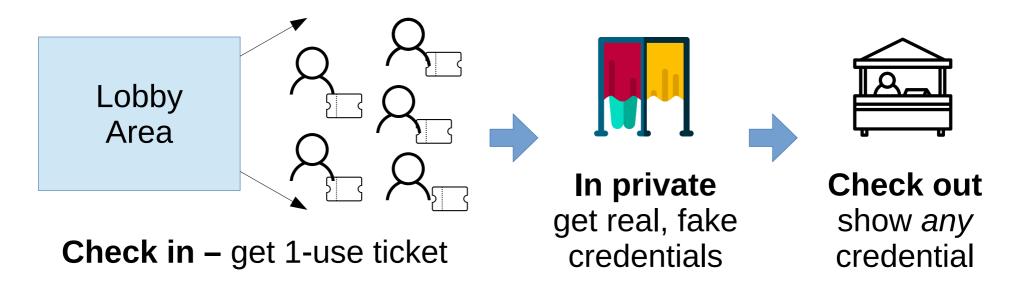
Not (yet) long-term PoP credentials



## Coercion-resistant in-person PoP

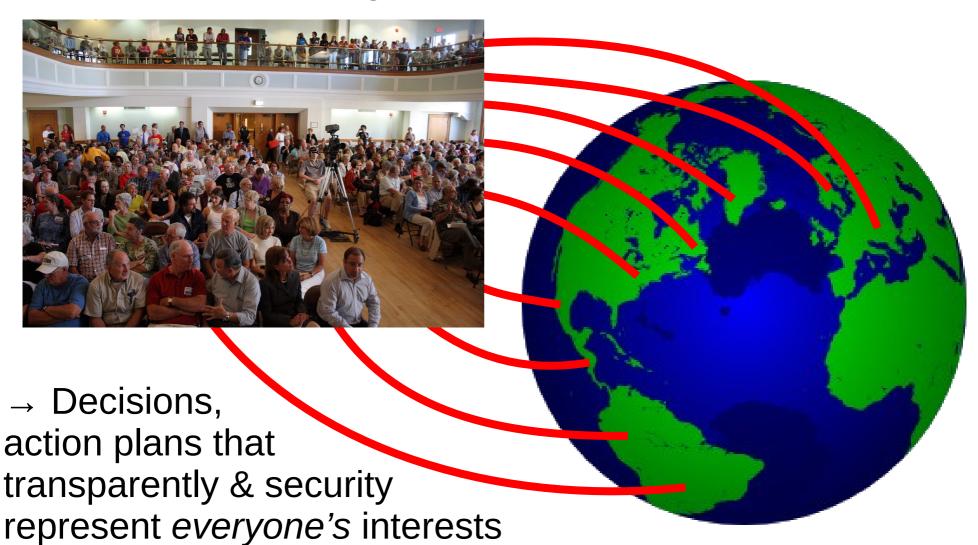
In-person attendees get short-term *tickets* 

- Not (yet) long-term PoP credentials
- Use tickets in a supervised privacy booth nearby
- Create long-term real and fake PoP credentials



# Towards secure, borderless, permissionless democracy

Can we build the "global town hall" we need?





## Beyond voting: tool building for better democracy

Further reading:



https://bford.info/pub/